

**TOWN OF DOYLE
RESOLUTION 2016-03**

TO AUTHORIZE AMENDMENTS IN THE 2016 TOWN OF DOYLE BUDGET PURSUANT TO SECTION 65.90 (5) (a) OF THE WISCONSIN STATUTES

WHEREAS, on an annual basis the Town Board must adopt a budget reflecting proposed revenues and expenditures for the forthcoming year; and

WHEREAS, the annual budget is based upon estimates of revenues and expenditures; and

WHEREAS, Section 65.90 (5) (a) of the Wisconsin Statutes provides for amending the budget through transfers among the various appropriations set forth in the budget by means of the adoption of a resolution for such purposes adopted by a two-third vote of the entire membership of the Town Board; and

WHEREAS, there being adequate funds available within the 2016 budget to facilitate the proposed transfers to provide appropriations for the expected level of expenditures;

NOW, THEREFORE BE IT RESOLVED BY THE TOWN BOARD OF THE TOWN OF DOYLE, that in accordance with Section 65.90 (5) (a) of the Wisconsin Statutes, the following described transfers in the 2016 town budget are hereby authorized:

TRANSFERS FROM:

EMERGENCY/CONTINGENCY \$13,226

TRANSFER TO:

GENERAL GOVERNMENT \$8,947

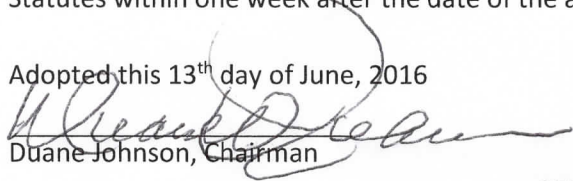
PUBLIC SAFETY \$1,004

PUBLIC WORKS \$3,275

BE IT FURTHER RESOLVED that the Town Clerk is hereby authorized to make said transfers and to post this Resolution at the Town Hall and the Town Website under Chapter 985.02 (2) (c) of the Wisconsin Statutes within one week after the date of the adoption hereof.

Adopted this 13th day of June, 2016


Voting for: 3 Voting Against: 0


Duane Johnson, Chairman

CERTIFICATION

The undersigned, Town Clerk of the Town of Doyle, does hereby certify that the foregoing Resolution was duly adopted by the Town Board of the Town of Doyle at a meeting held on June 13, 2016, which meeting was properly noticed and conducted in the manner provided for by law, and at which a quorum of members of the Town Board were present.

Dated this 13th day of June, 2016.


Town Clerk

Posted: June 14, 2016